

Esolution

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Note

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Funktionale Programmierung und Verifikation

Exam: IN0003 / Endterm Date: Saturday 8th February, 2020

Examiner: Prof. Tobias Nipkow, Ph.D. **Time:** 13:00 – 15:00

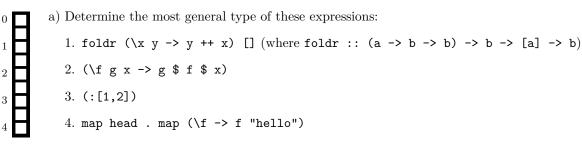
_	P 1	P 2	P 3	P 4	P 5	P 6	P 7	P 8
Ι								

Working instructions

- This exam consists of **16 pages** with a total of **8 problems**. Please make sure now that you received a complete copy of the exam.
- The total amount of achievable credits in this exam is 40 credits.
- Detaching pages from the exam is prohibited.
- Allowed resources:
 - one **handwritten** sheet of A4 paper
 - one analog dictionary English ↔ native language without annotations
- You may answer in German or English.
- Do not write with red or green colors nor use pencils.
- Physically turn off all electronic devices, put them into your bag, and close the bag.

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Problem 1 Type Inference (5 credits)



b) Give a brief justification why these expressions do not type check.

```
1. if f x then x else "error" (where f :: (a -> Bool) and x :: Int)
2. 1 : 2 : f x (where f :: (a -> String) and x :: Int)
a)
   1. [[a]] -> [a]
   2. (a \rightarrow b) \rightarrow (b \rightarrow c) \rightarrow a \rightarrow c
   3. Num a => a -> [a]
   4. [String -> [a]] -> [a]
b)
   1. Then branch returns Int, else branch String
   2. f x :: String, there is no instance of Num for Char
```

Problem 2 List Comprehension, Recursion, Higher Order Functions (6 credits)

Write a function halfEven :: [Int] -> [Int] that takes two lists xs and ys as input. The function should compute the pairwise sums of the elements of xs and ys, i.e. for $xs = [x_0, x_1, \ldots]$ and $ys = [y_0, y_1, \ldots]$ it computes $[x_0 + y_0, x_1 + y_1, \ldots]$. Then, if $x_i + y_i$ is even, the sum is halved. Otherwise, the sum is removed from the list. An invocation of halfEven could look as follows:

```
halfEven [1, 2, 3, 4] [5, 3, 1] = [3, 2] halfEven [1] [1,2,3] = [1]
```

Implement the function in three different ways:

a) As a list comprehension without using any higher-order functions or recursion.

```
halfEven xs ys = [(x + y) `div` 2 | (x, y) <- zip xs ys, even (x + y)]
```

b) As a recursive function with the help of pattern matching. You are not allowed to use list comprehensions or higher-order functions.

c) Use higher-order functions (e.g. map, filter, etc.) but no recursion or list comprehensions.

```
halfEven xs ys = map (flip div 2) . filter even . map (uncurry (+)) $ zip xs ys
```

Problem 3 Obligatory Logic Exercise (5 credits)

We define the following types:

1

2

3

• An atom is either F (falsity), T (truth), or a variable:

```
type Name = String
data Atom = F | T | V Name deriving (Eq, Show)
```

• A *conjunction* is an atom or the conjunction of two conjunctions:

```
data Conj = A Atom | Conj :&: Conj deriving (Eq, Show)
```

a) Write a function contains :: Conj -> Atom -> Bool such that contains c a returns True if and only if a occurs in c.

```
contains :: Conj -> Atom -> Bool
contains (A a) a' = a == a'
contains (c1 :&: c2) a = contains c1 a || contains c2 a
```

b) Write a function implConj :: Conj -> Conj -> Bool such that <math>implConj c1 c2 returns True if and only if conjunction c1 logically implies conjunction c2. For example:

```
A F `implConj` c = True -- for any conjunction c c `implConj` A T = True -- for any conjunction c
A (V "v") `implConj` A (V "v") = True
A (V "v") `implConj` A (V "v") :&: A (V "w") = False
A (V "w") :&: A (V "v") `implConj` A (V "v") :&: A (V "w") = True
```

```
implConj :: Conj -> Conj -> Bool
implConj c (A a) = a == T || contains c F || contains c a
implConj c (c1 :&: c2) = implConj c c1 && implConj c c2

-- Alternative solution
-- implAtom :: Conj -> Atom -> Bool
-- implAtom _ T = True
-- implAtom (A F) _ = True
-- implAtom (A a) a' = a == a'
-- implAtom (c1 :&: c2) a = implAtom c1 a || implAtom c2 a

-- implConj :: Conj -> Conj -> Bool
-- implConj c (A a) = implAtom c a
-- implConj c (c1 :&: c2) = implConj c c1 && implConj c c2
```

Problem 4 Haskell Has Class (5.5 credits)

We define a typeclass of integer containers as follows:

```
class IntContainer c where
    -- the empty container
    empty :: c
    -- insert an integer into a container
    insert :: Integer -> c -> c

Moreover, we define an extension of integer containers called IntCollection as follows:

class IntContainer c => IntCollection c where
    -- the number of integers in the collection
    size :: c -> Integer
    -- True if and only if the integer is a member of the collection
    member :: Integer -> c -> Bool
    -- extracts the smallest number in the collection
    -- if such a number exists.
    extractMin :: c -> Maybe Integer
```

-- "update f c" applies f to every element e of c.

-- If "f c" returns Nothing, the element is deleted;
-- otherwise, the new value is stored in place of e.
update :: (Integer -> Maybe Integer) -> c -> c

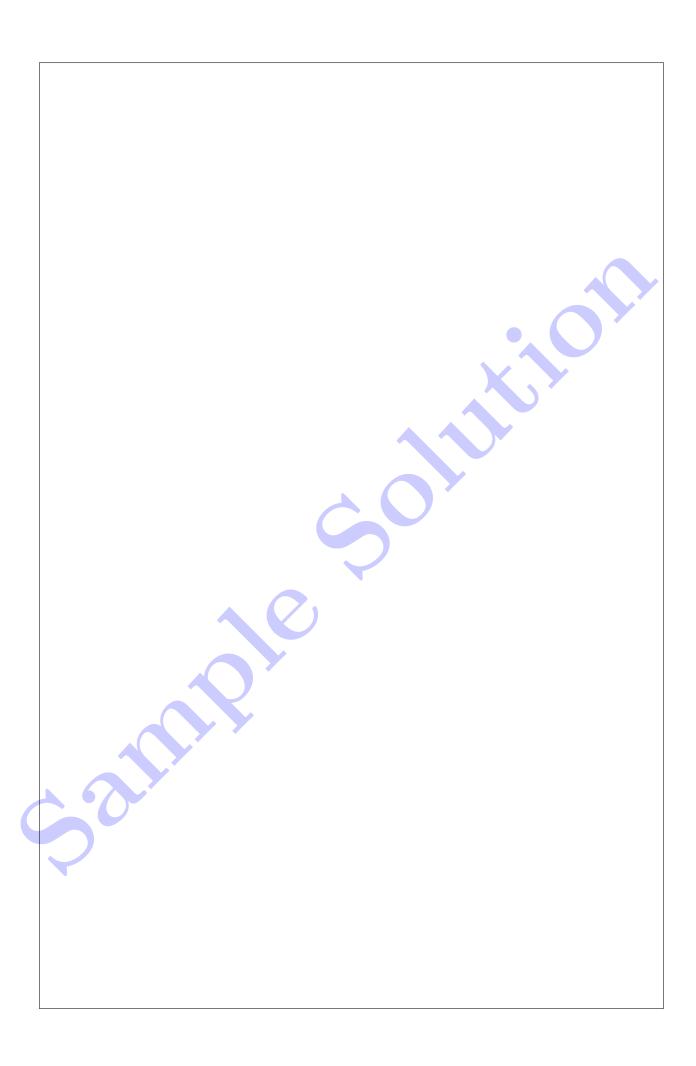
-- "partition p c" creates two collections (c1,c2) such that -- c1 contains exactly those elements of c satisfying p and

-- c2 contains exactly those elements of c not satisfying p. partition :: (Integer -> Bool) -> c -> (c,c)

Assume there is a type data C with a corresponding IntContainer instance. Moreover, assume you are given the following function:

```
-- "fold f acc c" folds the function f along c (in no particular order) -- using the start accumulator acc. fold :: (Integer -> b -> b) -> b -> C -> b
```

Define an instance IntCollection C.



Problem 5 Wishes From Peano (4 credits)

```
Given the type of natural numbers
```

```
data Nat = Z | Suc Nat
```

and the following definition of addition on these numbers

```
add Z m = m
add (Suc n) m = Suc (add n m)
```

show that addition is associative by proving the following equation using structural induction:

```
add (add x y) z = add x (add y z)
```

```
Lemma: add (add x y) z = .add x (add <math>y z)
Proof by induction on x
Case Z
  To show: add (add Z y) z .=. add Z (add y z)
                     add (add Z y) z
    (by def add) .=. add y z
    (by def add) .=. add Z (add y z)
Case (Suc x)
  To show: add (add (Suc x) y) z .=. add (Suc x) (add y z)
  IH: add (add x y) z .=. add x (add y z)
                     add (add (Suc x) y)
    (by def add) .=. add (Suc (add x y)) z
    (by def add) .=. Suc (add (add x y) z)
    (by IH) .=. Suc (add x (add y z))
    (by def add) .=. add (Suc x) (add y z)
QED
```

Problem 6 Proof 2 (5 credits)

You are given the following definitions:

```
data Tree a = L | N (Tree a) a (Tree a)
flat :: Tree a -> [a]
flat L = []
flat (N l x r) = flat l ++ (x : flat r)

app :: Tree a -> [a] -> [a]
app L xs = xs
app (N l x r) xs = app l (x : app r xs)

(++) :: [a] -> [a] -> [a]
[] ++ ys = ys
(x:xs) ++ ys = x : (xs ++ ys)
```

Prove the following statement using structural induction:

```
app t [] = flat t
```

You may use the following lemmas about ++ in the proof:

```
Lemma ++_assoc: (xs ++ ys) ++ zs = xs ++ (ys ++ zs)

Lemma ++_nil: xs ++ [] = xs

Lemma nil_++: [] ++ xs = xs
```

Hint: you should generalize the statement first.

```
We generalize the property app t [] = flat t to the following statement:
Lemma gen: app t xs = flat t ++ xs
Proof by induction on Tree t
Case L:
  To show: app L xs = flat L ++ xs
                  app L xs
    (def app)
               = xs
    (def ++)
               = [] ++ xs
    (def flat) = flat L ++ xs
Case (N 1 x r):
  To show: app (N l x r) xs = flat (N l x r) ++ xs
  IH1: app 1 \times s = flat 1 + + xs
  IH2: app r xs = flat r ++ xs
                  app (N l x r) xs
   (def app) = app l (x : app r xs)
    (by IH1)
               = flat l ++ (x : app r xs)
    (by IH2)
               = flat 1 ++ (x : (flat r ++ xs))
                     flat (N l x r) ++ xs
    (def flat) = (flat l ++ (x : flat r)) ++ xs
    (by ++_assoc) = flat 1 ++ ((x : flat r) ++ xs)
    (def ++)
                 = flat 1 ++ (x : (flat r ++ xs))
QED
```

```
Our goal then follows:
Lemma: app t [] = flat t
Proof
     app t []
(by gen) = flat t ++ []
(by ++_nil) = flat t
QED
```

Problem 7 IO (6.5 credits)



Define an IO action main :: IO () that waits for user input in form of a binary number. The binary number is given as a string 0bx where x is a (potentially empty) string consisting of 0s and 1s. The string 0b represents 0. The program should output "Invalid input" if the given number does not adhere to this format. Otherwise, the program should print the number to the standard output after converting it to decimal. For example, the program should output 5 for the input 0b0101. The program should continue to listen for the next input in either of the above cases. As an example, consider the following excerpt of the execution of the program.

```
>>> 0b12
Invalid input
>>> 0b010
2
>>> 0b111
7
```

You can read from standard input with the function getLine :: IO String and print a string to the standard output with putStrLn :: String -> IO ().

```
toDecimal :: String -> Integer -> Integer
toDecimal []
toDecimal ('0':bs) r = toDecimal bs (r * 2)
toDecimal ('1':bs) r = r + toDecimal bs (r
main :: IO ()
main = do
  bin <- getLine
  let (pref, num) = splitAt 2 bin
  if pref /= "0b" || any (b \rightarrow b
                                   `notElem` ['0','1']) num
    then putStrLn "Invalid input"
    else print $ toDecimal (reverse num) 1
  main
```

Problem 8 Evaluation (3 credits)

Given the following definitions:

```
map :: (a -> b) -> [a] -> [b]
                                       (.) :: (b -> c) -> (a -> b) -> a -> c
map f [] = []
                                        f \cdot g = \x -> f (g x)
map f (x:xs) = f x : map f xs
                                         inf :: [a]
odds :: [Integer]
                                         inf = inf
odds = 1 : map (+2) odds
                                         instance Eq a \Rightarrow Eq [a] where
(||) :: Bool -> Bool -> Bool
                                           (==) :: Eq a => [a] -> [a] -> Bool
True || b = True
                                           [] == [] = True
False | | b = b
                                           (x:xs) == (y:ys) = x == y && xs == ys
                                           _ == _ = False
```

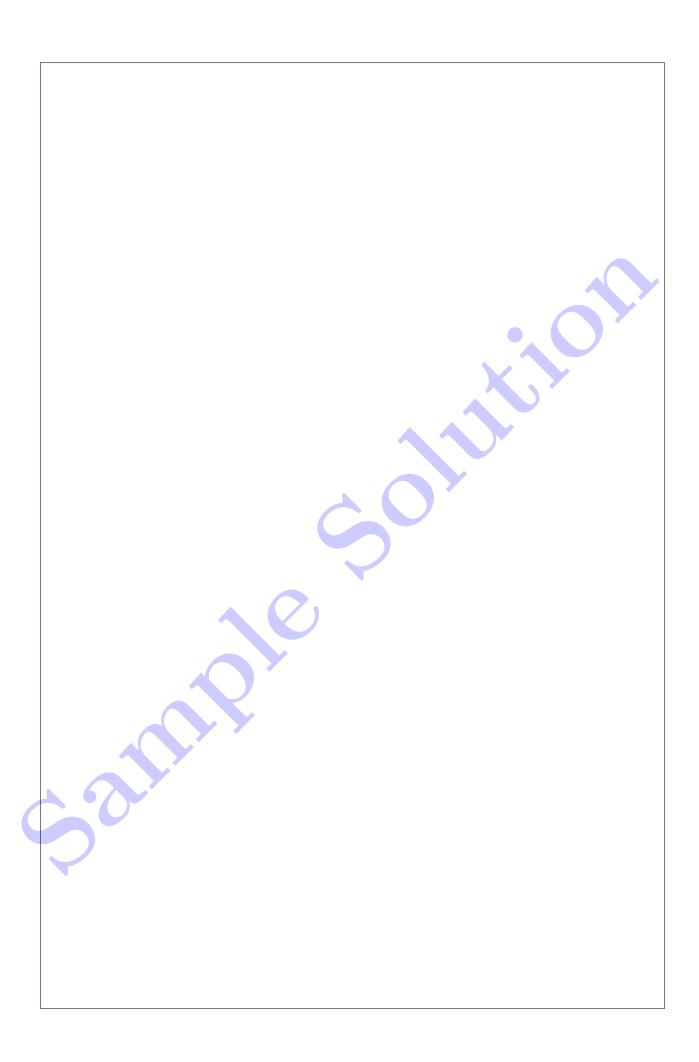
Using Haskell's evaluation strategy as introduced in the lecture, evaluate the following expressions step-by-step as far as possible . Indicate infinite reductions by "..." as soon as nontermination becomes apparent.

- 1. (\f g -> g . map f) (+1) head odds
- 2. False $| | \inf == \inf$

```
1.

(\f -> \g -> g . map f) (+1) head odds
(\g -> g . map (+1)) head odds
(head . map (+1)) odds
(\x -> head (map (+1) x)) odds
head (map (+1) odds)
head (map (+1) (1 : map (+2) odds))
head (((+1) 1) : map (+1) (map (+2) odds))
(+1) 1
2
2.

False || inf == inf
inf == inf
...
```



Additional space for solutions–clearly mark the (sub)problem your answers are related to and strike out invalid solutions.

