

Semantics of Programming Languages

Exercise Sheet 3

Exercise 3.1 Reflexive Transitive Closure

A binary relation is expressed by a predicate of type $R :: 's \Rightarrow 's \Rightarrow \text{bool}$.

Intuitively, $R\ s\ t$ represents a single step from state s to state t .

The reflexive, transitive closure R^* of R is the relation that contains a step $R^*\ s\ t$, iff R can step from s to t in any number of steps (including zero steps).

Formalize the reflexive transitive closure as an inductive predicate:

inductive $\text{star} :: "(a \Rightarrow 'a \Rightarrow \text{bool}) \Rightarrow 'a \Rightarrow 'a \Rightarrow \text{bool}"$ **for** r

When doing so, you have the choice to append or prepend a step. In any case, the following two lemmas should hold for your definition:

lemma $\text{star_prepend} :: "[r\ x\ y; \text{star}\ r\ y\ z] \Longrightarrow \text{star}\ r\ x\ z"$

lemma $\text{star_append} :: "[\text{star}\ r\ x\ y; r\ y\ z] \Longrightarrow \text{star}\ r\ x\ z"$

Now, formalize the star predicate again, this time the other way round (append if you prepended the step before or vice versa):

inductive $\text{star}' :: "(a \Rightarrow 'a \Rightarrow \text{bool}) \Rightarrow 'a \Rightarrow 'a \Rightarrow \text{bool}"$ **for** r

Prove the equivalence of your two formalizations:

lemma $"\text{star}\ r\ x\ y = \text{star}'\ r\ x\ y"$

Exercise 3.2 Avoiding Stack Underflow

A *stack underflow* occurs when executing an instruction on a stack containing too few values—e.g., executing an *ADD* instruction on an stack of size less than two. A well-formed sequence of instructions (e.g., one generated by *comp*) should never cause a stack underflow.

In this exercise, you will define a semantics for the stack-machine that throws an exception if the program underflows the stack.

Modify the *exec1* and *exec* - functions, such that they return an option value, *None* indicating a stack-underflow.

```
fun exec1 :: "instr  $\Rightarrow$  state  $\Rightarrow$  stack  $\Rightarrow$  stack option"
fun exec :: "instr list  $\Rightarrow$  state  $\Rightarrow$  stack  $\Rightarrow$  stack option"
```

Now adjust the proof of theorem *exec_comp* to show that programs output by the compiler never underflow the stack:

```
theorem exec_comp: "exec (comp a) s stk = Some (aval a s # stk)"
```

Exercise 3.3 A Structured Proof on Relations

We consider two binary relations *T* and *A* and assume that *T* is total, *A* is antisymmetric and *T* is finer than *A*, i.e., *T x y* implies *A x y* for all *x, y*. Show with a structured, Isar-style proof that then *A* finer than *T* (without proof methods more powerful than *simp!*):

lemma

```
  assumes total: " $\forall x y. T x y \vee T y x$ "
  and anti: " $\forall x y. A x y \wedge A y x \longrightarrow x = y$ "
  and subset: " $\forall x y. T x y \longrightarrow A x y$ "
  shows " $A x y \longrightarrow T x y$ "
```

Homework 3.1 Compiling bexps

Submission until Monday, November 13, 23:59pm.

Consider a stack machine with additional binary operations as instructions:

```
datatype instr = LOADI int | LOAD (char list) | bADD | bSUB | bMAX | bMIN
```

The implementation of their execution is straightforward by extending the known *exec1* function, e.g.:

```
exec1 bMAX ux (j # i # stk) = max i j # stk
```

This machine admits compilation of *aexps* exactly like in the lecture (the compilation function is called *acompl*). Your job now is it to define compilation of *bexps*. Since the machine computes on integers, the result should be *1* if the expression evaluates to *True* and *0* otherwise.

```
fun bcomp :: "bexp  $\Rightarrow$  instr list"
```

Show that you construction is correct!

```
theorem exec_bcomp: "exec (bcomp b) s stk = (if bval b s then 1 else 0) # stk"
```

Homework 3.2 Regular Expressions

Submission until Monday, November 13, 23:59pm.

In this exercise, we take a nostalgic trip back to your *Introduction to the Theory of Computation* class (also known as *THEO* at TUM).

A *word* is a list of characters over some alphabet, which we keep polymorphic.

type_synonym 'a word = "'a list"

A language is a set of words.

type_synonym 'a lang = "'a word set"

Here are some basic operations on languages, namely concatenation and exponentiation:

$concat\ L\ M \equiv \{v @ w \mid v \in L \wedge w \in M\}$

$pow\ L\ 0 = \{\emptyset\}$

$pow\ L\ (Suc\ n) = concat\ L\ (pow\ L\ n)$

The following two lemmas are useful for automation. Theorems with the attribute *intro* are automatically applied as backward rules.

lemma *empty_mem_pow_zero* [*simp*, *intro*]: " $\emptyset \in pow\ L\ 0$ "
by (*auto simp: concat_def*)

lemma *append_mem_pow_SucI* [*intro*]:
" $v \in L \implies w \in pow\ L\ n \implies (v @ w) \in pow\ L\ (Suc\ n)$ "
by (*auto simp: concat_def*)

We next consider a simplified form of regular expressions.

datatype 'a rexp = *Atom* 'a | *Concat* ('a rexp) ('a rexp) | *Or* ('a rexp) ('a rexp) | *Star* ('a rexp)

Define a recursive function that computes the language of a regular expression.

fun *lang* :: "'a rexp \Rightarrow 'a lang"

Hint: use the functions *concat* and *pow*. For the *Star* case, use one of the following:

$lang\ (Star\ r) = (\bigcup n. \dots)$

$lang\ (Star\ r) = \{w. \dots\}$

Define a recursive function that pulls *Ors* outward whenever a *Concat* meets an *Or*, i.e. replace terms such as $(a|b)c$ by $ab|bc$. For simplicity, you should ignore new clashes of *Ors* and *Concat*s created by your function (you will run into termination troubles otherwise). For example, $((a|b)c)d$ should be transformed to $(ab|bc)d$, not $abd|bcd$, and $((a|b)|c)d$ should be transformed to $(ad|bd)|cd$.

fun *or_outward* :: "'a rexp \Rightarrow 'a rexp"

Example:

value “*or_outward* (*Star* (*Concat* (*Concat* (*Or* (*Atom* "a") (*Atom* "b") (*Atom* "c")) (*Atom* "d")) =
Star (*Concat* (*Or* (*Concat* (*Atom* "a") (*Atom* "c")) (*Concat* (*Atom* "b") (*Atom* "c")) (*Atom* "d"))”

Show that your transformation doesn't change the language!

lemma *lang_or_outward_eq_lang*: “*lang* (*or_outward* *r*) = *lang* *r*”

Next, define an inductive predicate that decides whether a word is in the language of a regular expression *without* using *lang*:

inductive *in_lang* :: “'a *rexp* \Rightarrow 'a *word* \Rightarrow *bool*”

Prove that *lang* and *in_lang* coincide by proving the following lemmas. Hint: you do not need to invent any additional lemmas.

lemma *mem_lang_if_in_lang*: “*in_lang* *r* *w* \implies *w* \in *lang* *r*”

lemma *in_lang_Star_if_mem_powI*:

“($\bigwedge w. w \in \text{lang } r \implies \text{in_lang } r w$) \implies
 $w \in \text{pow } (\text{lang } r) n \implies \text{in_lang } (\text{Star } r) w$ ”

Hint: use *in_lang_Star_if_mem_powI* for the following proof:

lemma *in_lang_if_mem_lang*: “*w* \in *lang* *r* \implies *in_lang* *r* *w*”

corollary *in_lang_iff_mem_lang*: “*in_lang* *r* *w* \iff *w* \in *lang* *r*”